

Title: Prism of Light

Author: Lord Robb

Prism of Light

(Felucca/Trammel - 45°
52' North 173° 27' East)

Confused and trapped
within crystalline caves,
the shimmering effusion
waits, fascinated with its
own light and reflections
in the bright clear water.
Adventurers enter the
dungeon magically through
the assistance of a
magical creature/NPC.

Other creatures of
energy and light exist
within the shimmering
passageways, including
Wisps, Dark Wisps, and
Shadow Wisps.

Surrounding the
Shimmering Effusion are
Fetid Essences, Corporeal
Brumes, and Mantra
Effervesences